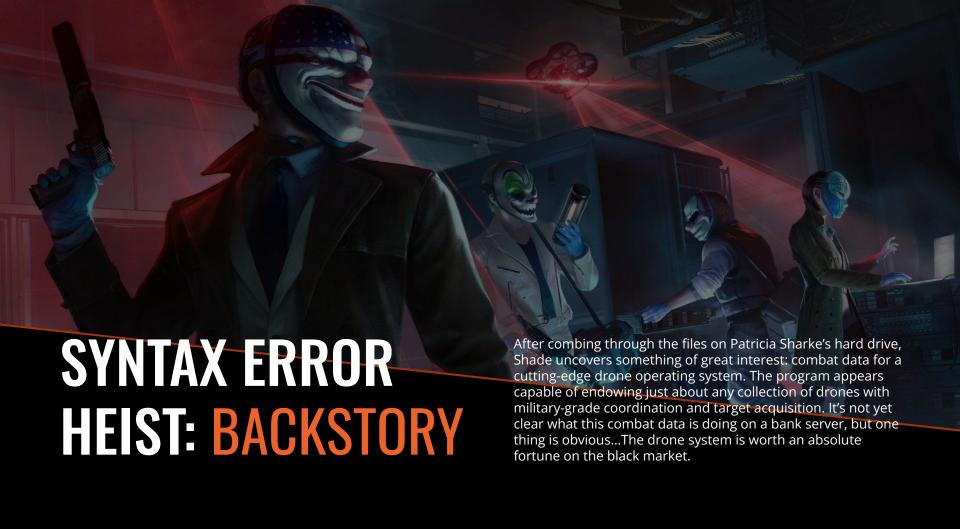




## **DLCO1: SYNTAX ERROR**





If you don't own a DLC heist, you are able to join through a friend who owns it

Works cross platform























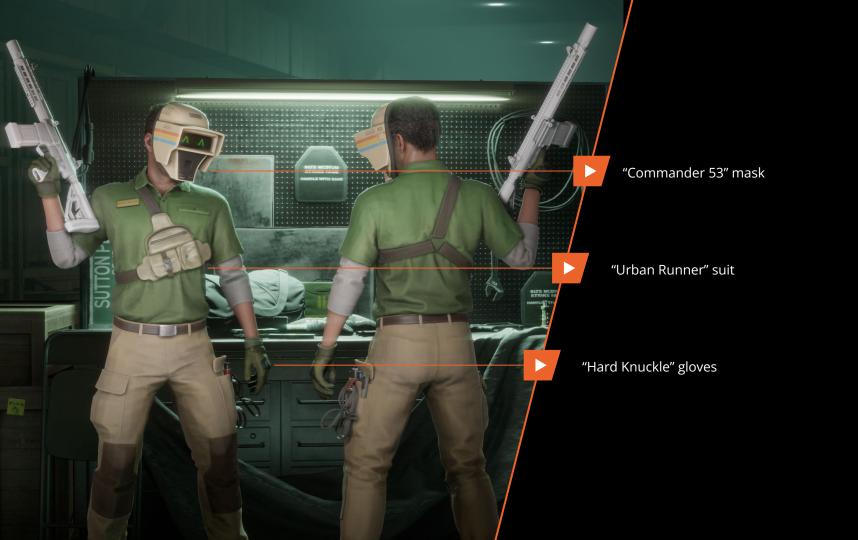














## MORE IN THE UPDATE



# SKILL LINE: SCRAMBLER



### SCRAMBLER UNRESEARCHED

0/500

#### BASIC

You can hack drones by spending one runtime. Stealth drones stop moving and are unable to detect you or your crewmates for 7 seconds, after which the stealth drone will continue working as normal and your runtime will be refunded to you. Combat drones will become indestructible for 6 seconds and fight on your side, after which they will self-destruct and your runtime will be refunded to you.

You gain one runtime.

#### ACED

Whenever you place a tool, gain RUSH.



#### SPEED HACK

As long as you have RUSH and an ECM Jammer is active, your hacking attempts, phone searches and QR code interactions are 50% faster and radios of guards you kill are answered instantly.



#### SIGNAL SCAN LOCKED

0/1500

As long as your ECM Jammer is active, all cameras, Snipers, Techies and the FBI vehicle on the heist are marked for your



#### **EXTRA POCKETS**

0/3000

0/500

If you have a tool in your loadout, you start the heist with 50% more tools of that type, rounded up (minimum one additional tool)



#### KINETIC SHORT-CIRCUIT

LOCKED

0/5000

As long as you have RUSH and an ECM Jammer is active, Guards, First Responders and SWAT will become stunned for 5 seconds whenever you shoot them.



#### **CAM DISTORTION**

LOCKED

0/10000

Cameras within 0.5 meters of ECM Jammers you own are disabled. This effect starts when the ECM Jammer is placed and lasts until the ECM Jammer is removed or used up. Disabled cameras can't be hacked and all active runtimes on them are refunded.



#### **FULL RECALL**

LOCKED

0/10000

You can interact with placed gadgets you own to put them back in your inventory. Consumable gadgets can only be picked back up if they haven't been used.